LEGO 1.3.1 Reference Card

http://www.dcs.ed.ac.uk/home/lego

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You are strongly encouraged to use the LEGO system together with Emacs. Alternatively, invoke `lego` to start LEGO in a shell. Notice that all commands need to be terminated by a semicolon. `Drop` will enable you to exit LEGO and return to UNIX.

The Syntax of Terms

`Prop`, `Type`	kinds
{**id**:**term**}**term**, {**id**|**term**}**term**, **term**->**term**	Π abstraction
[**id**:**term**]**term**, [**id**|**term**]**term**	λ abstraction
term **term**	application
term **symb** **term**	infix application
term.**term**	postfix application
<**id**:**term**>**term**, <**id**|**term**>**term**, **term**#**term**	Σ type
(**term**,**term**,...)	tuple
(**term**,**term**,...:**term**)	annotated tuple
term.1, **term**.2	projections
(**term**:**term**)	type cast
[**id**=**term**]**term**	local definition

LEGO State and Proof State

After loading LEGO, the system enters a state called LEGO state, in which you may extend the context. Using the command `Goal` you enter the proof state. The system returns to LEGO state, if a proof is finished. The following commands apply to both states

[**id**=**term**]	persistent definition
`$` [**id**=**term**]	non-persistent definition
`Cd "`**directory**`"`	change directory
`Configure Equality` id_1 id_2 id_3	set up equality id_1
`Configure` `Infix` **symb** `[left|right]` **n**	introduce infix operator **symb**

`Configure Qnify` id_1 id_2	equip unification tactic with acyclicity theorem
`Configure Theorems` id_1 id_2 id_3	select method of constructor conflict proof
`Ctxt`, `Ctxt` **n**, `Ctxt` **id**	display the current context
`Decls`, `Decls` **n**, `Decls` **id**	display the declarations in the current context
(`Dnf` **term**)	compute display-normal form of **term**
`Dnf TReg`	compute display-normal form of the current type
`Dnf VReg`	compute display-normal form of the current term
`echo "`**comment**`"`	print **comment**
`Equiv TReg` **term**	replace current type with equivalent type **term**
`Equiv VReg` **term**	replace current term with equivalent term **term**
`ExpAll TReg` **n**	expand all definitions in the current type to a depth of **n**
`ExpAll VReg` **n**	expand all definitions in the current term to a depth of **n**
`Expand TReg` id_1 id_2 ...	use definitions id_1 id_2 ... to expand the current type
`Expand VReg` id_1 id_2 ...	use definitions id_1 id_2 ... to expand the current term
`ExportState "`**filename**`"`	save the current LEGO process in **filename**
`Help`	print help message
(`Hnf` **term**)	compute (weak) head normal form of **term**
(`Hnf` **n** **term**)	compute (weak) head normal form of **term** for **n** toplevels
`Hnf TReg`	compute (weak) head normal form of the current type
`Hnf` **n** `TReg`	compute (weak) head normal form of the current type for **n** toplevels
`Hnf VReg`	compute (weak) head normal form of the current term
`Hnf` **n** `VReg`	compute (weak) head normal form of the current term for **n** toplevels
`Init` **theory**,	initialise the context where **theory** is one of `LF`, `PCC`, `XCC`, `XCC'`, `XCC_s` or `XCC'_s`
`line`	insert a blank line
`Normal TReg`	normalise the current type
`Normal VReg`	normalise the current term
(`Normal` **term**)	Normalise **term**
`Pwd`	print the current working directory

LEGO State

[**id**:**term**],[**id**?**term**]	non-persistent declaration (? for conditional visibility)
`$` [**id**:**term**]	persistent declaration
`Discharge` **id**	Abstract and remove all non-persistent entries in the context back to and including **id**
`DischargeKeep` **id**	Abstract all non-persistent entries in the context back to and including **id** and append them to the context

`Forget` **id**	Remove all entries in the context back to and including **id**
`Goal` **term**, `Goal` **id**:**term**	start refinement proof with goal **term**
`$Goal` **term**, `$Goal` **id**:**term**	start refinement proof with non-persistent goal **term**

Syntax for Inductive Types

`Inductive`	$[T_1:M_1]\ \ldots\ [T_m:M_m]$	
`Double Inversion NoReductions Relation Theorems`		*(optional)*
`ElimOver` **Universe**		*(optional)*
`Parameters`	$[a_1:N_1]\ \ldots\ [a_n:N_n]$	*(optional)*
`Constructors`	$[cons_1:L_1]\ \ldots\ [cons_o:L_o]$	

`Record` **[id:kind]**
`Fields` $[cons_1:L_1] \ldots [cons_o:L_o];$

Proof State

Certain commands in proof state take the number of a goal as argument, which may be either an absolute value, or a value relative to the number of the current goal. We denote this by `[+|-]`**n**.

`Assumption` `[+|-]`**n**	close goal by an assumption
`Claim` **term**	create a new goal (lemma) in a proof
`Cut` $[id_1=id_2]$	apply substitution lemma
`Dnf`	compute the display-normal form of the current goal
`ExpAll` **n**, `ExpAll` `+`**n**	expand all definitions in a goal
`Expand` $id_1\ id_2\ \ldots$	use definitions $id_1\ id_2\ \ldots$ to expand the current goal
`Equiv` **term**	replace current goal with equivalent goal **term**
`Hnf`	compute the (weak) head normal form of the current goal
`Hnf` **n**	compute the (weak) head normal form of the current goal for **n** toplevels
`Immed`	remove all goals which unify with some type in the context
`Invert` **term**	invert **term**
`Induction` **id**	induction on premise **id**
`Induction` **n**	induction on **n**th unnamed premise
`Induction` **term**	abstract **term** from the goal, then do induction on it
`intros` $id_1\ id_2\ \ldots$	named Π introduction on the current goal
`intros` `[+|-]`**n** $id_1\ id_2\ \ldots$	named Π introduction on the goal `?[+|-]`**n**
`intros`	Π introduction on the current goal
`intros` `[+|-]`**n**	Π introduction on a goal
`Intros`	bring goal into head normal form and invoke `intros`
`KillRef`	kill the current refinement proof

`Next` `[+|-]`**n**	focus on another goal
`Prf`	show current proof context
`Normal`	normalise the current goal
`qnify` **n**	unify leftmost **n** equational premises
`qnify`	unify all equational premises
`qnify` **term**	unify equation proved by **term**
`Qnify`	head normalise and invoke `qnify`
`Qrepl` **term**	use the type of **term** as a conditional equation to rewrite the current goal
`Refine` **term**	refine the current goal by **term**
`Refine` `[+|-]`**n** **term**	refine the goal `?[+|-]` **n** by **term**
`Save`, `Save` **id**	save persistent proof term
`$Save`, `$Save` **id**	save non-persistent proof term
`Undo` **n**	undo **n** proof steps

The Module mechanism

`ForgetMark` **id**	forget back to the mark **id**
Load **id**	load module **id** if not yet loaded
`Make` **id**	load object file corresponding to module **id**
`Marks`	list current marks
`Module` **id**	module header which creates the mark **id**
`Module` id_0 `Import` $id_1\ id_2\ \ldots$	module header with imported modules $id_1\ id_2\ \ldots$ creating the mark id_0
`Reload` **id**	is an abbreviation for `ForgetMark` **id**`;` `Load` **id**
`Reload` id_0 `From` id_1	is an abbreviation for `ForgetMark` id_1`;` `Load` id_0

Tacticals

$exprsn_1$ `Then` $exprsn_2$	evaluate $exprsn_1$, if evaluation succeeds, evaluate $exprsn_2$
$exprsn_1$ `Else` $exprsn_2$	evaluate $exprsn_1$, if evaluation fails, backtrack and evaluate $exprsn_2$
`Repeat` $exprsn_1$	evaluate $exprsn_1$ `Then` $exprsn_1$ `Then` $\ldots$
`For` **n** $exprsn_1$	evaluate $exprsn_1$ `Then` $exprsn_1$ `Then` $\ldots$ (**n** times)
`Succeed`	this tactical always succeeds
`Fail`	this tactical always fails
`Try` **exprsn**	evaluate **exprsn** and backtrack if evaluation fails